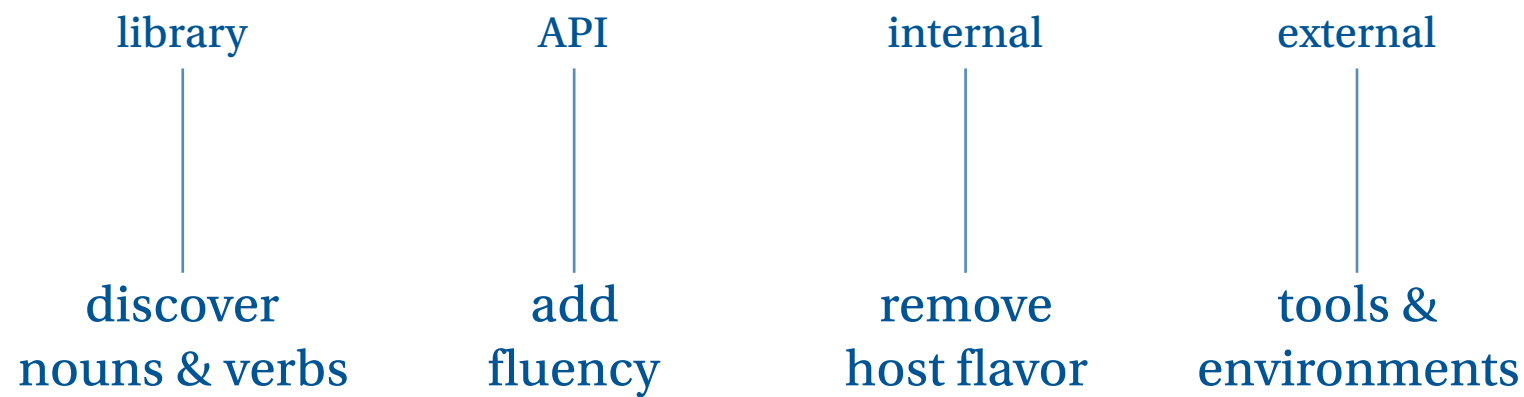


The evolution of a DSL?



features

We are here!

An orange arrow points upwards from the text "We are here!" to the word "features" in the diagram above.

A taste of
metaprogramming

Python decorators

```
@decorator
```

```
def f():
```

```
    ...
```

≈

```
def f():
```

```
    ...
```

```
f = decorator(f)
```

Something more useful

```
def logging(f):  
    def wrapper(*args, **kwargs):  
        print 'Calling {0} with {1} and {2}'.format(f.func_name, args, kwargs)  
        return f(*args, **kwargs)  
    return wrapper
```

```
@logging  
def f(x,y):  
    return x+y
```

A clean integration

```
from functools import wraps
```

```
def logging(f):
```

```
    @wraps(f)
```

```
    def wrapper(*args, **kwargs):
```

```
        print 'Calling {0} with {1} and {2}'.format(f.func_name, args, kwargs)
```

```
        return f(*args, **kwargs)
```

```
    return wrapper
```

```
@logging
```

```
def f(x,y):
```

```
    return x+y
```

Classes as decorators

```
from functools import wraps
```

```
class logging(object):
```

```
    def __init__(self, handle=sys.stdout):  
        self.handle = handle
```

```
    def __call__(self, f):
```

```
        @wraps(f)
```

```
        def wrapper(*args, **kwargs):
```

```
            print >> self.handle, \
```

```
                'Calling {0} with {1} and {2}'.format(f.func_name, args, kwargs)
```

```
            return f(*args, **kwargs)
```

```
        return wrapper
```

```
@logging(file('log.txt', 'a'))
```

```
def g(x,y):
```

```
    return x**y
```

Another decorator

```
from functools import wraps

def memoize(f):
    cache = {}

    @wraps(f)
    def wrapper(*args, **kwargs):
        key = (args, tuple(kwargs.values()))
        if key not in cache:
            cache[key] = f(*args, **kwargs)
        return cache[key]

    return wrapper

@memoize
def g(x,y):
    return x**y
```

Decorators are composable

```
@memoize
@logging
def fib(n):
    if n==0 or n==1:
        return 1

    return fib(n-1) + fib(n-2)
```


Atominite

Essence of night

Dia-tonic

```
make( $p$ ):
```

```
  if potion  $p$  is not yet in the pantry:  
    foreach potion  $p_i$  in  $p$ 's ingredients:  
      make( $p_i$ )  
    add  $p$  to the pantry  
    proclaim "Made  $p$ !"
```

```
  fetch  $p$  from the pantry
```

Illuminectar

```
@ingredients([])
def Atominite(): pass
```

```
@ingredients([Atominite])
def Bicarbonite(): pass
```

```
@ingredients([Bicarbonite])
def CockroachCocktail(): pass
```

```
@ingredients([])
def Diatonic(): pass
```

```
@ingredients([Atominite, Diatonic])
def EssenceOfNight(): pass
```

```
@ingredients([EssenceOfNight])
def Florabinite(): pass
```

```
@ingredients([Diatonic])
def Grapplelegum(): pass
```

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Reference / Documentation

- Scaladoc
 - Overview
 - Using Scaladoc Effectively
 - Authoring Scaladoc
- Scala REPL
 - Overview

Parallel and Concurrent Programming

- Futures and Promises **NEW IN 2.10**
- Scala's Parallel Collections Library
 - Overview
 - Concrete Parallel Collection Classes
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